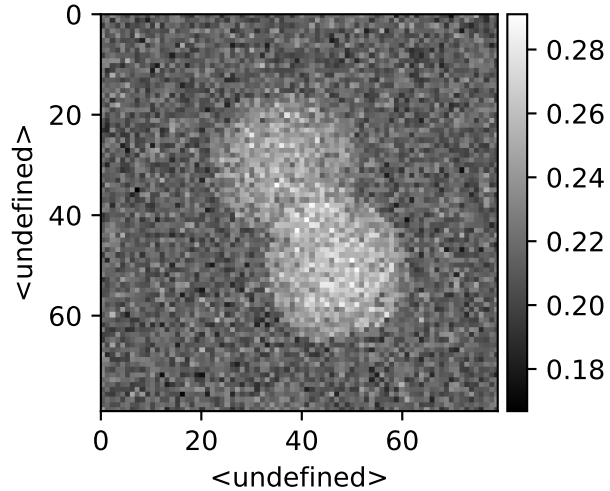
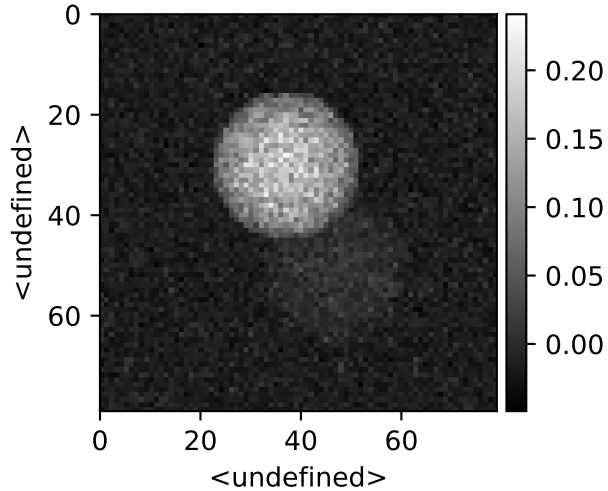


## Decomposition loadings

0



1



2

